

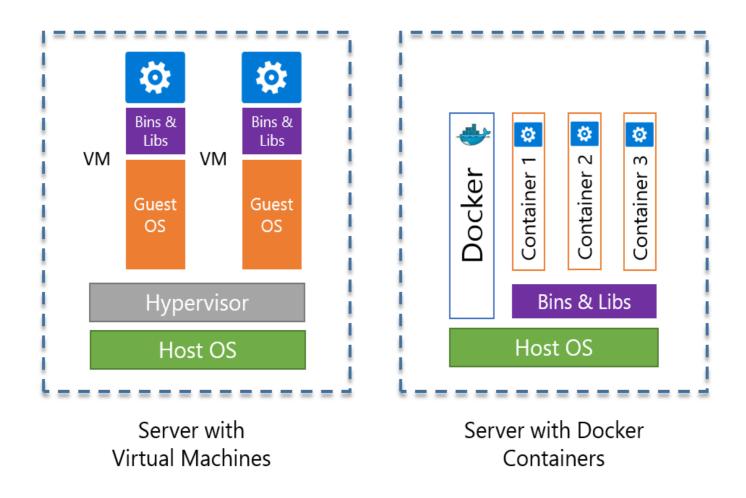
Introduction to Docker & Containerization

#### What is Docker?

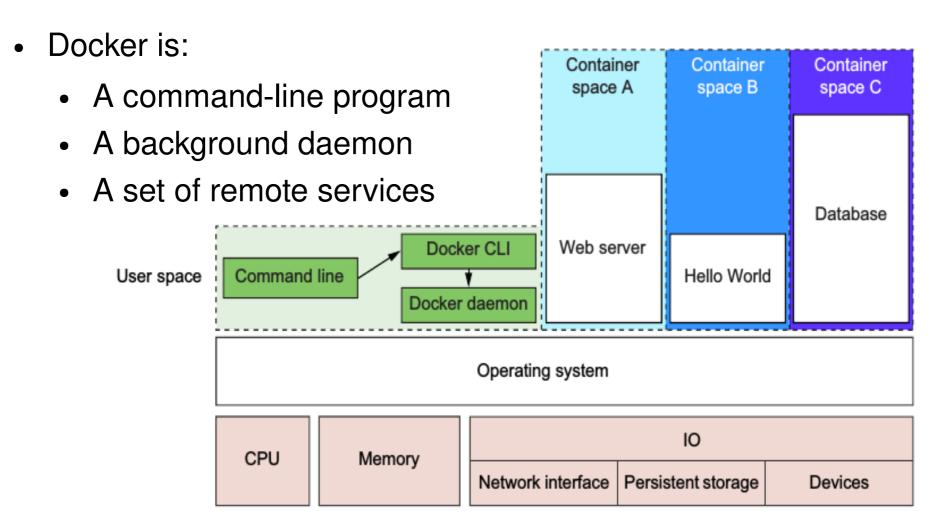
- It's a Linux software (now not only on linux)
- It's not a programming language, nor a framework for building software
- It solves problems like installing, removing, upgrading, distributing, trusting and managing software using a containerization technology
- It simplifies life to sysadmins and developers
- It accomplishes this using a UNIX technology called containers
- A Docker container image is a lightweight, standalone, executable package of software that includes everything needed to run an application: code, runtime, system tools, system libraries and settings.

#### Containers vs VMs

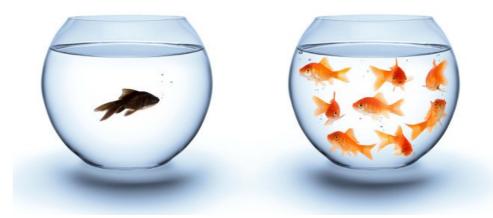
- VMs use hardware virtualization (OS + programs)
- Docker containers <u>don't</u> use hardware virtualization: they directly interface with host's Linux kernel



- Example with Docker and 3 containers
- Programs running in a container can access only memory and resources as scoped by the container



- Containers that Docker builds are <u>isolated</u> with respect to 5 aspects:
  - 1. Process identifiers and capabilities
  - 2. Host and domain name
  - 3. File system access and structure
  - 4. Network access and structure (interface)
  - 5. Resource protection (CPU, RAM, disk, ...)



#### Docker containers

A <u>docker container</u> is like a physical shipping container

- Docker can run, copy and distribute containers
- A container is filled with an image (snapshot of all files available to a running program inside a container)
- Images are distributed using <u>registries</u> (<u>public or private</u>) like <u>hub.docker.com</u>

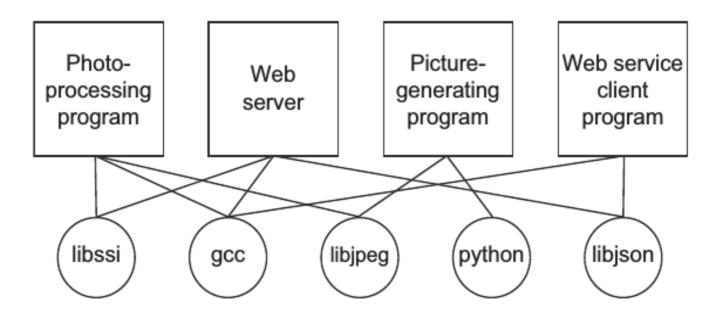
## Why Docker?

- Software deployment is a <u>complex task</u>
- A lot of considerations before acting:
  - How many resources?
  - Which dependencies?
  - What about other running applications?
  - Security?
  - Updates?

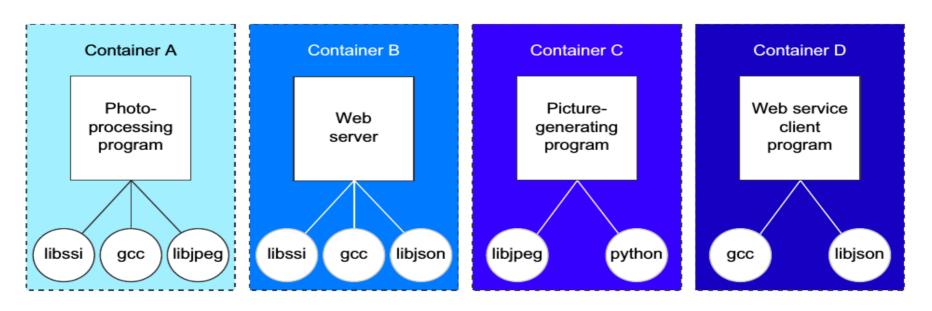


The more software, the more difficults to manage

#### Before Docker...

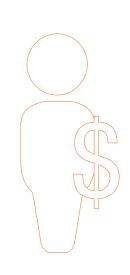


#### With Docker...



## Advantages with Docker

- Improving portability
- More abstraction (containers are movable, resizable)
- Consistent and specific environments
- More and better focus on software development
- Company infrastructure as a cloud
- More protection because of isolation:
  - Anything inside a container has access only to a limit set of resources
  - In case of failure or malicious software, the problem is limited to a single container
- Save time, money, energy
- Companies like Amazon, Google, Microsoft contribute, support and push Docker adoption (instead of developing their own solutions)



#### Volumes

- So far we've seen ephemeral containers: data are not stored on a phisical support and are lost when the container is turned off
- In Docker <u>volumes</u> are used to <u>persist</u> data
- A volume is a mount point on the container's directory

tree



## Images vs Volumes

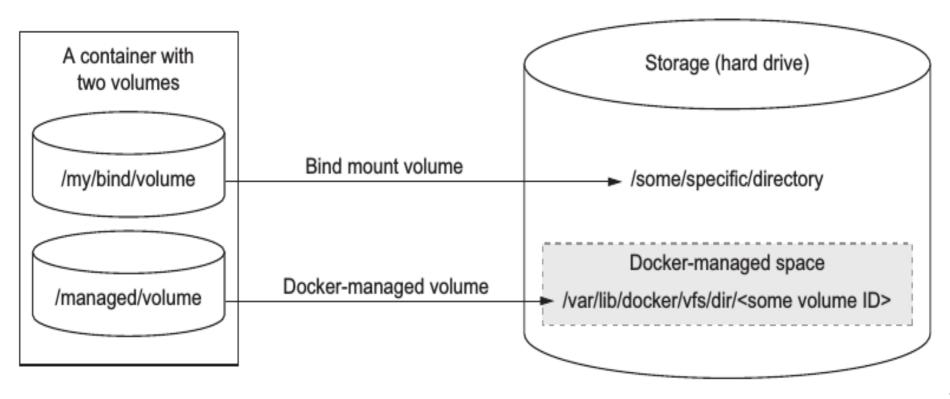
	Type of data	Specialization
Images	<u>static</u>	not specialized
Volumes	<u>dynamic</u>	specialized

#### Volumes:

- enable the separation of application and host concerns
- allow implementation of advanced patterns like <u>polymorphic</u> and composable tools

## Volume types

- 2 types of volumes:
  - Bind mount: directory or file on the host OS
  - Docker-managed: space controlled by Docker daemon

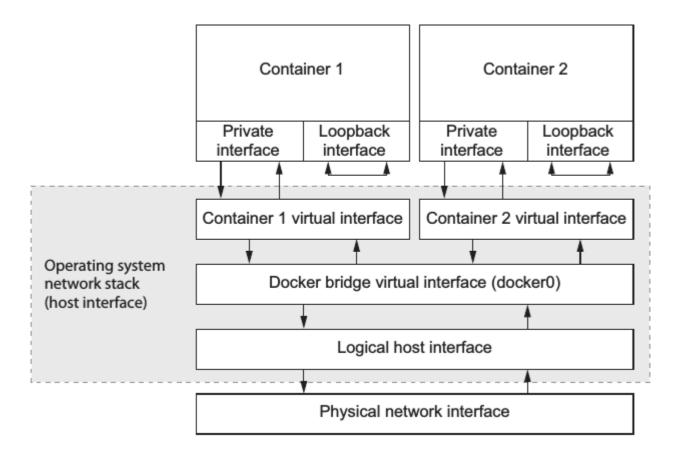


# Sharing volumes

- You can share a volume between containers
- 2 types of sharing volumes:
  - Host-dependent: two or more containers mount on the same host's folder (-v option, as seen before)
  - Generalized sharing: using --volumes-from <container>
- You can copy volumes directly or transitively
   % docker run --name D --volumes-from C alpine:latest
- <u>Data-only containers</u> are used by other containers to mount data volume (even if DOc are in stopped state)

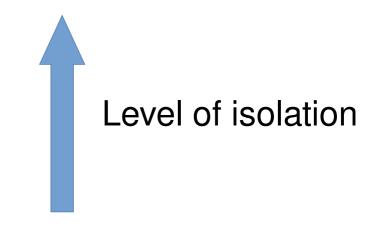
## Networking

- How to connect a container to a network?
- Docker uses underlying OS to build a virtual network



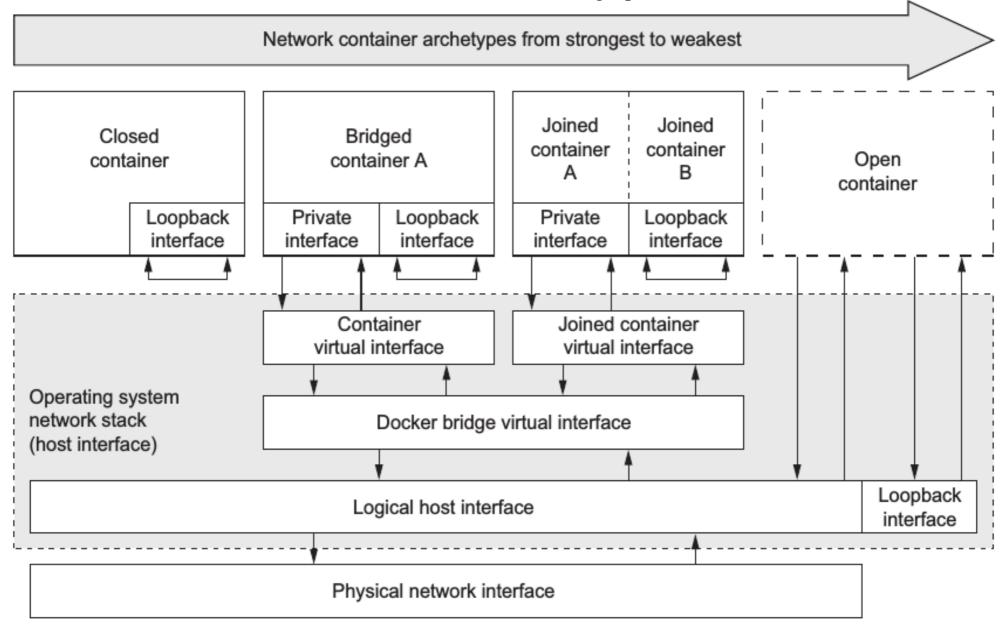
## Network archetypes

- How a container interacts with local and host's network is defined by <u>4 archetypes</u>:
  - Closed container
  - Bridged container
  - Joined container
  - Open container



They define a different level of isolation

# Four archetypes

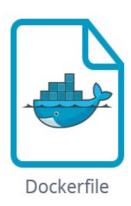


#### Inbound communication

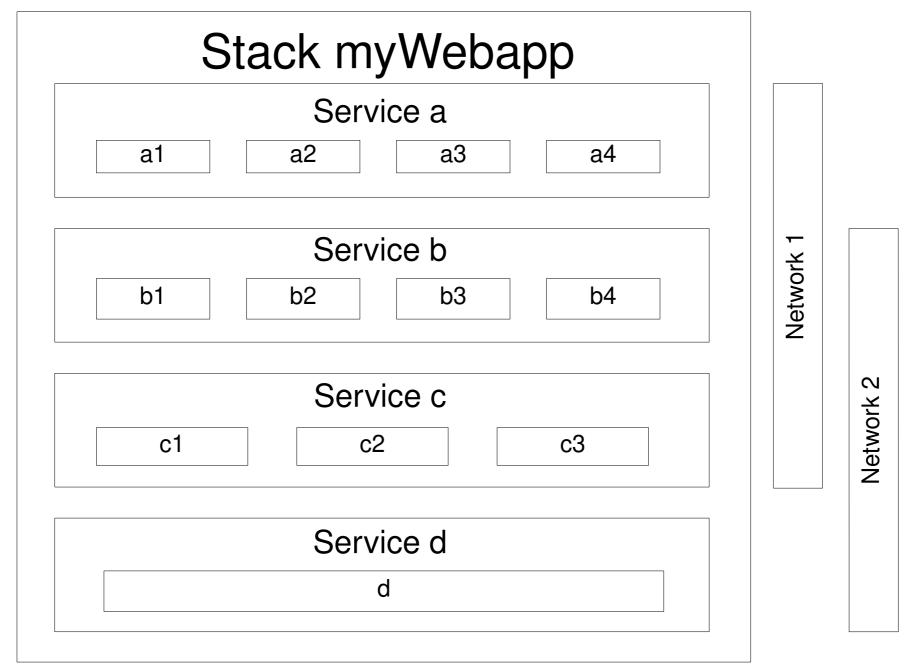
- By default a bridged container is not accessible from the network
- Option --publish = [] (or -p=[]) creates a mapping between a network port's host and container's interface
- 4 formats for the mapping:
  - <containerPort> % docker run -p 6789

#### **Build automation**

- Dockerfile is a file containing instructions for building an image
- ### Dockerfile example ###
  FROM php:latest
  COPY myapp/\* /var/www/html/
- docker build --tag myapp:1.0.

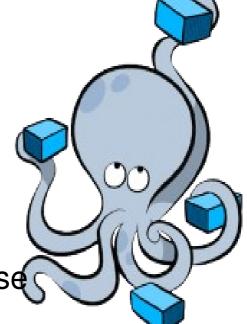


# Multiple containers (service + stack)



## Docker Compose

- It's a tool for defining and running multi-container Docker applications
- Systems of services are defined in YAML files
- docker-compose let you:
  - Build docker images
  - Launch containerized applications
  - Launch systems of services
  - Manage the state of a service
  - Scale up/down
  - View logs
- Project on https://github.com/docker/composect



#### Orchestration

- Some questions to solve:
  - Selection of a machine → <u>scheduling</u>
  - Advertise the availability of a service → <u>registration</u>
  - Resolve the location of a service → <u>service discovery</u>
- Specific tools were developed for these tasks:
  - Docker Swarm
  - Kubernetes
  - Apache Mesos







